

# Expanded Menu Planned for 2016 Disney Wine & Dine Half Marathon Weekend

***New 10K race, new half marathon course and new Challenge event being served up as part of extended race weekend; Registration opens March 29***

LAKE BUENA VISTA, Fla. (March 10, 2016) – The Disney Wine & Dine Half Marathon Weekend is getting some new flavor this year.

The November *runDisney* race weekend is expanding to a three-day event that includes a new 10K race, a new half marathon course and a new challenge event. The Disney Wine & Dine 10K will debut on Saturday, Nov. 5. The new challenge – the Lumiere’s Two Course Challenge – will involve runners completing the 10K on Saturday and the half marathon on Sunday. The new half marathon course will now involve a 13.1-mile route that takes runners through ESPN Wide World of Sports Complex, Disney’s Animal Kingdom and Epcot.

And the half marathon will be a morning race instead of a traditional night event, giving runners more free time in the evenings to experience new Walt Disney World Resort nighttime entertainment such as “Rivers of Light” coming to Disney’s Animal Kingdom in April.

The race weekend, set for Nov. 3-6, kicks off with the Health & Fitness Expo on Thursday, Nov. 3 followed by the Mickey’s Holiday 5K on Friday, Nov. 4, the 10K on Saturday, Nov. 5 and the half marathon on Sunday morning, Nov. 6. There will also be *runDisney* Kids’ Races on Friday and Saturday.

The Finish Line Party (8 pm to 1 am on Sunday, Nov. 6), which is part of the popular Epcot International Food & Wine Festival, will once again be the perfect nightcap for runners who will have access to more than 30 festival marketplaces offering fine cuisine and wine, plus Disney characters, musical performances and the opportunity to ride signature Epcot attractions.

Registration opens March 29 at [www.rundisney.com](http://www.rundisney.com). Last year the Disney Wine & Dine Half Marathon was the fastest-selling race within the *runDisney* series. More than 20,000 runners participated during the two-day event.