

# 2020 Walt Disney World EGF National Championships to air Rocket League Finals on ESPN2 Three Championship Titles airing across ESPN Digital Platforms

New York, NY (June 11, 2020) The Electronic Gaming Federation (EGF) today unveiled plans to air the inaugural 2020 Walt Disney World EGF High School National Championships of Rocket League on ESPN2 on Sunday June 14 at 7:30pm. Early rounds of competition will stream live on the ESPN App as well as on [EGF Twitch](#), [EGF Mixer](#), [EGF YouTube](#) and [EGF Facebook](#).

The 2020 Walt Disney World EGF High School National Championships is the culmination of the EGFH season 5 (fall) and 6 (spring) which has qualified high school players in Rocket League, Overwatch and Super Smash Brothers Ultimate competing June 12-14. For the safety of the players following the onset of the COVID-19 pandemic, the championship tournament, originally planned for ESPN Wide World of Sports Complex at Walt Disney World Resort, was moved to an at-home tournament. Qualifying teams hail from across the United States, including Alaska, Connecticut, New York, Texas and Virginia.

“We’re very excited to be able to partner with ESPN and our publishers to provide such a grand stage to showcase and celebrate our best student teams,” says Eric Johnson, CEO, EGF. “We look forward to being back at Walt Disney World Resort and ESPN Wide World of Sports Complex in June 2021.”

The esports (competitive video games) industry is on fire: having generated more than \$1 billion globally in 2019. Industry analysts have estimated that over two billion people worldwide play or watch esports across all gaming titles. By 2022, the growth of esports from a competition and viewer standpoint is expected to exceed 300 million participants. EGF High School programs provide all the benefits of team membership: higher school engagement, personal achievement and opportunities for students to represent their school like their traditional sports classmates. EGF provides the only opportunity for students to compete across the country in esports for the chance to play for a national title.

**ABOUT EGF:** Founded in 2015, EGF is recognized as the leading national governing body for organized high school level and collegiate D-I esports leagues. EGF’s youth, high school and D-I collegiate leagues are inspired by the best of traditional sports to create opportunities for students and schools to engage and advance. In addition to the EGFC D-I league and invitationals, in 2019, EGF announced the 2020 Walt Disney World EGF High School National Championships as part of a five year collaboration with Walt Disney World. For more information or to inquire about collegiate participation, please visit [EGF.gg](#), follow [@officialEGF](#) on Twitter, Instagram and Twitch and Facebook or contact [info@egfederation.gg](mailto:info@egfederation.gg).

**About ESPN:** ESPN, Inc. is the leading multinational, multimedia sports entertainment entity featuring the broadest portfolio of multimedia sports assets with over 50 business entities.

**About Psyonix:** Based in San Diego, CA, [Psyonix](#) is a critically-acclaimed video game developer and leading experts in Unreal Engine technology. For more than 15 years, the studio has been a driving force behind some of the most successful games in the industry, including *Gears of War*, *Mass Effect 3*, *XCOM: Enemy Unknown*, *Bulletstorm*, *Unreal Tournament III*, *Unreal Tournament 2004*, and the award-winning Sports-Action hit, *Rocket League*®.

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